### 2008 Mad River District

## **Klondike Derby – Camp Mattatuck**

Saturday, February 2<sup>nd</sup>, 2008



To: ALL PATROL LEADERS OF MAD RIVER DISTRICT

From: KLONDIKE PETE



Over a century ago, determined men traveled to the Alaskan Wilderness to find a treasure...GOLD!!

Your patrol now has the same opportunity at the upcoming Mad River District Klondike Derby!!

Fix up your sled, polish the runners, and hone your Scout Skills to a fine edge, for the Klondike Derby is the greatest challenge your patrol will face!

### **Section 1 - Be Prepared**

Equipment: The following equipment is required:

Sled on runners or wheels Flint and Steel

Patrol Flag on pole Firewood (kindling size, with natural tinder)

Eight (8) 10 ft ropes Cook Po

Three (3) 6 ft poles Lunch Ingredients (see Section 2 - Cooktowns)

Compass 2 Qts water per Patrol Member

Three (3) Triangular Bandages Ziplock bag or plastic sleeve for paperwork

Blanket Pen/Pencil
One (1) 3 ft x 6 ft plastic sheet First Aid Kit
Matches Nugget Pouch

Hot Cup for Each Scout

### **Section 2. The Challenge:**

Klondike Wilderness **Governor:** "Railroad Bob" Thatcher

**Chief Elf:** "S. Claus" J P Begina

Towns	Challenge	Mayor	Troops
Anchorage	Campfire Starting	F. Rodrigues	102, 27,
Skagway	First Aid	P. Ploch	51, 3, 444
Fairbanks	Leadership Challenge	W. Fitzpatrick	140, 55, 330
Nome	Team Challenge	R. Reed	75
Denali	Map & Compass	R. Saraceno	92
Yukatat	Fun Town	K. Washburn	198, 104
Polar Cove	Sled Race	R. Thatcher	90, 5, 39
Fort Yukon	Shelter Building	M. Pronovost	53, 258, 2
Seward	Knots & Lashings	J. LeClair	52
Cooktown	Attu	E. Gugliotti	283, 115,
Cooktown	Anchitka	P. Polaski	109, 138
Cooktown	Dawson	J. Shove	26, 230, 231
Juneau	Registration/49er's	K. Pizzano / P. Sheridan	302
Whitehorse	Start/Finish Line	D. Gugliemo	41
Ulcer Gulch	Dining Hall	C. Perkins	

#### A Note about Cooktowns:

You can stop at any cooktown after 11 am, but you must be out by 3 pm. You must spend at least 1 hour in your cooktown. You are advised to bring kindling wood and tinder. Your meal must include meat or poultry, vegetable, and hot drink or soup. All food must be cooked on the premises. No hot dogs, or other pre-cooked meat allowed.

A. Food well cooked: 1-5 points
B. Clean up: 1-3 points
C. Low Impact – leave no trace practices: 1-2 points

### Mounties, Mountain Men and Sled Dog Teams

There will be Mounties and Mountain Men roaming the Wilderness. You may be challenged to answer Scouting related questions - BE PREPARED. Sled Dog Teams will also be traveling the trails. Be on the lookout for them.

### Section 3. Procedures

Patrol Registration at Juneau (49er Cabin) will open at 7:15 am, on a first come, first serve basis. Your Scoutmaster will give you a time to assemble your patrol at Camp Mattatuck. *Please Carpool to Camp*. Once assembled, patrol leaders will register at Juneau, which is visible from the parking lot. Here you will receive a map and your patrol itinerary., and assigned a starting time. The first wave will start at 8 am. Towns must be open and operational by 8 am.

Your sled and your Scouts will be inspected before being sent out on the trail. The sled must contain the equipment listed above in section 1, plus any other gear you think you need . Your patrol will be scored on this inspection – 0-10 points.

Scouts must dress for the weather - **UNDER NO CIRCUMSTANCES WILL ANY SCOUT BE ALLOWED ON THE COURSE WEARING SNEAKERS.** Appropriate winter gear must be worn, including boots, hats and gloves/mittens.

IN THE EVENT THERE IS NOT ENOUGH SNOW GROUND COVER TO RUN SLEDS, OR YOUR SLED DOES NOT HAVE WHEELS, EACH PATROL MAY DECIDE TO BACKPACK THEIR GEAR AROUND THE WILDERNESS COURSE. HOWEVER, PATROLS MUST STILL PRESENT THEIR SLEDS FOR INSPECTION PRIOR TO STARTING THE COURSE.

You will visit the towns in the order they are listed on your itinerary. You will receive 10 bonus points for going to the correct town first.

This is a timed event, but time has little influence on the scoring. Your primary concern should be the quality of your work. The time starts when you arrive at the first town on your itinerary, and stops when you leave the last town on your itinerary. You may travel in any direction to go to your next town.

Stay off the lake unless officials at Juneau tell you it is safe. Any patrol that ignores this warning will be disqualified (or much worse)!!

If you are staying in a cabin for the weekend the cabin is off limits while the competition is underway.

You will receive up to 10 points (Gold Nuggets) at each town according to the quality of your work and your spirit and teamwork.

Total Score = total points x 10, minus number of minutes on the trail.

Example: A Patrol earns 66 points. Multiplied by 10 = 660. They were out on the trail 4 hours, or 240 minutes. Therefore, 660-240 = 420 total points.

Upon finishing the route, each patrol is to report to Juneau to turn in its paperwork and nuggets. Your sled can stay in the parking lot and your patrol is invited to a celebration and refreshments at the Ulcer Gulch Saloon.

Report any injuries to the closest town. The Town Mayor will then take over and decide on a course of action. First Aid is available at Ulcer Gulch (Dining Hall).

All towns will close at 3 pm. If your patrol is already in a town and checked in, you may finish the challenge and receive your score.

All visitors must register with the Juneau Savings Bank before going out on the trails.

Hot Cocoa and snacks will be available at Ulcer Gulch after 1 pm. **Scouts need to bring their hot cups** with them for Hot Cocoa.

All Patrols will gather at Ulcer Gulch at 3:45 for the Awards Ceremonies

Awards will be presented as follows:

Standard Patrol: 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place

Senior Patrol: 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place.

Red Lantern Award for Scout Spirit – one patrol will be selected by the mayors for the Red Lantern Award, symbolizing the best in Spirit and Teamwork. The Red Lantern is returned the next year, so it can be presented to another patrol.

Best Sled (Craftsmanship, Style and Creativity)- One Trophy presented to Best Overall Sled.

### The Program will conclude and Patrols dismissed by 4:30 PM.

# Klondike 2008 Patrol Registration

Patrol Name:	Patrol Type (Standard or Senior)
Troop Number	
Scouts Name (Please Print)	Age as of Jan 1
1	
2	
3	
4	
5	
6	
7	
8	
Scoutmaster's Name	
Scoutmaster's Signature	
To be completed by Juneau Staff:	
Total Scouts X \$7.00 =	